

Art Skills (YEAR 3 and YEAR 4)

	To develop ideas (DI) A	To take inspiration from the greats (classic and modern) I B	To master techniques in drawing (D) C	To master techniques in painting (P) D	To master techniques in sculpture (S) E	Vocabulary
KS2	I can develop ideas in a variety of ways from given starting points. A - Egyptians B- Turner B - Saxons	I can describe the work of others commenting on their ideas and purposes. B- Turner B - Saxons	I can sketch lightly (so I do not need to use a rubber). B- Turner B - Saxons	I can use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. B- Turner	I can add other materials to provide interesting detail.	artists explore create compare technique texture pattern colour materials
	I can collect information, sketches and resources and begin to organise in a sketchbook. A - Egyptians B-Turner B - Saxons B- Cadbury's	I can replicate some of the techniques used by notable artists, artisans and designers. A - Egyptians B- Turner B - Saxons B- Cadbury's	I can explore shading, using different media to show light and shadow when looking at local places. B- Turner	I can use watercolour paint to produce washes for backgrounds & then add detail. B- Turner	I use my clay techniques to apply to pottery studied in other cultures. A - Egyptians	observation control tone media light/dark positioning improve modify
	I can comment on artworks using visual language. A - Egyptians B-Turner B - Saxons	I can create original pieces that are influenced by studies of others. B- Turner B - Saxons B- Cadbury's	I can draw familiar things from different viewpoints and can begin drawing simple perspective when looking at inventions.	I can mix colours using tints & tones to create a colour palette. B- Turner	I can add texture that conveys feelings, expression or movement.	influenced perspective palette layering
	I can select, adapt and refine ideas to be developed in a piece of work. B-Turner B - Saxons		I can use hatching and cross hatching to show tone and texture.	I can experiment in creating mood & feelings with colour. B- Turner	I can explore how stimuli can be used as a starting point for 3D work with a particular focus on form, shape, pattern, texture & colour. B- Saxons	effects represent emotion

					I can experiment with making life size models B- Saxons	model construct
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