

**Art Skills (YEAR 5 and YEAR 6)**

	<b>To develop ideas (DI) A</b>	<b>To take inspiration from the greats (classic and modern) (I) B</b>	<b>To master techniques in drawing (D) C</b>	<b>To master techniques in painting (P) D</b>	<b>To master techniques in sculpture (S) E</b>	<b>Vocabulary</b>
<b>KS2</b>	I can develop and imaginatively extend ideas from given starting points.  A - Art B - Take it outside	I compare and comment on differing ideas, methods and approaches used by artists, crafts people and designers.  A - Art B -Take it outside	I can use a range of materials to produce line, tone & shade with skill.  A - Art	I can explore the effect on paint by adding water, glue and sand.  A - Art	I can use frameworks (such as wire or moulds) to provide stability and form.  B -Take it outside	artist explore methods approaches designers
	I can collect information sketches and resources and present ideas imaginatively in a sketchbook with annotations.  B -Take it outside	I can create original pieces that show a range of influences and styles.  A - Art B -Take it outside	I am confident to use line, tone & texture to represent objects in 3D.  A - Art B -Take it outside	I can create a colour palette and use it to represent images I have observed in natural & man-made environments.  A - Art	I can use a variety of tools & techniques for sculpting in clay, papier mache & other malleable materials  B -Take it outside	grade sketching control techniques observations perspectives
	I can comment on artworks with a fluent grasp of visual language.  A - Art B -Take it outside	I know how Art and design reflect and shape our History and contribute to the culture, creativity and wealth of our nation.  A - Art B -Take it outside	I can use a variety of techniques to add interesting effects e.g. reflections, shadows, direction of sunlight.  A - Art	I can use a colour wheel to select appropriate colours for a piece of work.  A - Art	I can make nets of shapes to make recognisable forms and join these together to make different forms.	3D model construct develop tone purpose
	I can spot the potential in unexpected results as work progresses.  A - Art B -Take it outside			I can use different colours to create a mood.  A - Art		create style warm/cool colours express